


The Palmer Academy Reception Topic Overview

Prime Areas: Personal, Social, Emotional Development, Communication and Language, Physical Development

Specific Areas: Understanding the World, Maths, Literacy and Expressive Art and Design

<p style="text-align: center;"><u>Communication and Language</u> Listening and Attention, Speaking, Understanding</p>	<p style="text-align: center;"><u>Physical Development</u> Moving and Handling, Health and Self Care</p>	<p style="text-align: center;"><u>Personal, Social & Emotional Development</u> Making Relationships, Self-confidence and Self-awareness</p>
<ul style="list-style-type: none"> *saying what will happen next in stories *Being able to follow stories without pictures *Using new language and story language in role play. 	<ul style="list-style-type: none"> *Playing team games *travelling over, under, through *measure time in simple ways *Negotiating space so they are not colliding with objects/people. *Dance 	<ul style="list-style-type: none"> *solving problems with friends rather than always seeking adult help. *being healthy *understand how to carry and store equipment
<p style="text-align: center;"><u>Key Stories</u></p>	<p style="text-align: center;">Term 4 Growing and Changing</p>	<p style="text-align: center;"><u>Literacy</u> Reading and Writing</p>
<p>Jack and the Bean stalk Hungry Caterpillar The Tiny Seed</p>	<div style="text-align: center;">  </div>	<p><u>Reading</u> -</p> <ul style="list-style-type: none"> *Using sounds to read simple words and sentences *blending sounds together to write words <p><u>Writing</u>-</p> <ul style="list-style-type: none"> *Using sounds to write simple words *forming letters properly *writing instructions *labels *writing sentences using full stops and finger spaces
<p style="text-align: center;"><u>Mathematics</u> Number and Shape, Space and Measure</p>	<p style="text-align: center;"><u>Understanding the World</u> People and Communities, The World, Technology</p>	<p style="text-align: center;"><u>Expressive Arts and Design</u> Exploring Materials and Media, Being Imaginative</p>
<p><u>Number-</u></p> <ul style="list-style-type: none"> *Adding and take away *Counting on from a number *Counting back from a number *Ordering numbers *Recognising numbers *Writing numbers <p><u>Shape, space and measure -</u></p> <ul style="list-style-type: none"> *Naming and describing 2D and 3D shapes *Ordering objects by weight, length or capacity *Using everyday language related to time and money 	<ul style="list-style-type: none"> *Similarities and differences in people, objects and materials *growth, decay and changes over time *shows concern for living things and the environment *Using appropriate ICT equipment *Talks about why things happen and how things work *talking about family customs and routines 	<ul style="list-style-type: none"> *Junk Modelling - using the right shape for the model *Using different methods to join materials together *Using texture for a purpose *Colour mixing *Exploring how sounds can be changed.